

10. page 321, line 5 from the bottom: Note that there is no cosine factor (as in Eqs. 1.23 and 1.24) in the computation of plane irradiance when you are counting individual photons in Monte Carlo simulations. The cosine factor appears in radiance equations, e.g., Eqs. (1.23) and (1.24) to account for the decreased area of the detector as seen from a given direction. The decreased area of the detector is automatically accounted for in Monte Carlo simulations because photons are less likely to hit the detector when coming from off-axis directions.